# The ACTS Software and its Supervisory Control Framework

Marian V. Iordache

Department of Engineering LeTourneau University Longview, TX 75607-7001 Panos J. Antsaklis

Department of Electrical Engineering University of Notre Dame Notre Dame, IN 46556

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Introduction Background

Multiprogramming involves multiple tasks executed concurrently.

- Tasks may have to synchronize.
- Tasks may need to get exclusive access to shared resources.
- Tasks may not have the same precedence.
- Wait time should be bounded.

Introduction Approach

• Represent concurrency constraints in the supervisory contol framework.

- Solve the supervisory control problem.
- Implement supervisory policy in concurrency control code.

- ACTS: generates concurrency control code for concurrent programs.
- PN based supervisory control is implemented.

Synchronization problem (adapted from [Downey, 2008]):

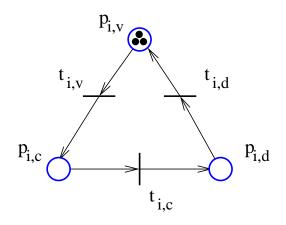
- Shared data accessed by reader, inserter, and deleter processes.
- At any time, only one inserter may modify the data.
- At any time, only one deleter may modify the data.
- Readers and inserters may not access the shared data at the same time as deleters.

- Concurrent entities have a DES structure.
- A place represents an execution stage of the entity.
- Each place is associated with a segment of code.
- Concurrent entities with the same code correspond to different tokens of the same PN.

```
thread READER {
1.
2.
         places: pv pc pd;
                                                                             t<sub>r,d</sub>
3.
         transitions: tv tc td;
4.
                                                                                 p_{r,d}
      (pv, tv, pc); (pc, tc, pd);
5.
                                                                       t<sub>r,c</sub>
       (pd, td, pv);
6.
7.
                                                                  READER
```

- A DES is associated with a group of entities.
- The number of tokens equals the number of entities in a group.
- A DES does not have to preserve the number of tokens.

```
// create identical DES for inserter entities
1. INSERTER = READER;
   // create identical DES for deleter entities
2. DELETER = READER;
   // define initial markings
3. initialize: READER(pv:4,pd:1);
4. initialize: INSERTER(pv:3);
5. initialize: DELETER(pv:3);
```



**INSERTER** 

The constraints are described by linear inequalities.

• Only one inserter may be in the critical section.

$$\mu_{i,c} \le 1 \tag{1}$$

- Only one deleter may be in the critical section.
- Readers and inserters may not be in the critical section at the same time as a deleter.

$$6\mu_{d,c} + \mu_{r,c} + \mu_{i,c} \le 6 \tag{2}$$

- A deleter should not wait indefinitely to access the critical section.
- Bounded wait requires more than just inequalities ...

```
// Inequality constraints
```

- 1. INSERTER.pc <= 1
- 2. 6\*DELETER.pc + READER.pc + INSERTER.pc <= 6

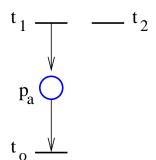
For bounded wait:

- define supervisor component
- synchronize  $t_1$  and  $t_2$  with  $t_{r,v}$ .
- require

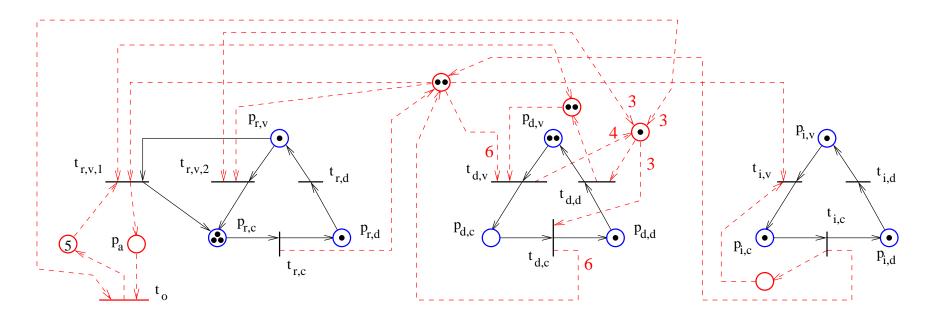
$$q_1 \leq \mu_{d,v} \tag{3}$$

$$\mu_a \leq 5 \tag{4}$$

$$3q_2 + 3q_o \le 3 - \mu_{d,v} + 3\mu_{d,c}$$
 (5)



- 1. supervisor sc { // Defines supervisor component
- 2. places: pa;
- 3. transitions: t0 t1 t2;
- 4. (t1, pa); (pa, t0); }
- 5. sync sc.t1 sc.t2 READER.tv // Synchronizes transitions
- 6. sc.q.t1 <= DELETER.pv
- 7. sc.pa <= 5
- 8.  $3*sc.q.t2 + 3*sc.q.t0 \le 3 DELETER.pv + 3*DELETER.pc$



Note: PN + user code = HPN

A supervisory policy enforcing inequality constraints on the underlying PN will enforce the constraints also when applied to the HPN.

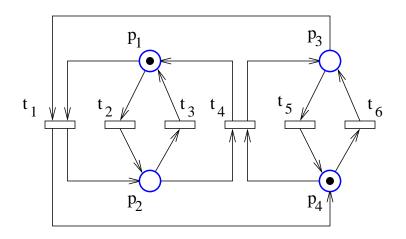
Assuming no uncontrollable transitions and no unobservable transitions, a least restrictive supervisory policy enforcing inequality constraints on the underlying PN will be least restrictive also when applied to the HPN.

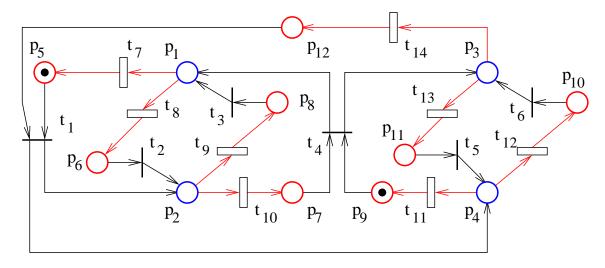
Uncontrollable and/or unobservable transitions may arise, for instance:

- as critical transitions that should not be delayed;
- in a decentralized context.

If the HPN has uncontrollable and/or unobservable transitions, a least restrictive supervisory policy enforcing inequality constraints on the underlying PN may not be least restrictive when applied to the HPN.

A PN model is said to be **normal** if it represents explicitly choice.





The bounded wait property is related to liveness.

If the underlying PN of an HPN does not represent explicitly choice, a supervisory policy preventing deadlock or enforcing T-liveness in the underlying PN may not prevent deadlock in the HPN.

Consider a HPN in which the underlying PN represents explicitly choice. A supervisory policy preventing deadlock in the underlying PN will prevent deadlock also in the HPN.

In general, additional conditions are required to guarantee bounded wait.

Liveness < Responsiveness < With bounded wait

#### **Conclusions**

SC can be applied to concurrency control.

ACTS: free open-source software applying SC to concurrent programming.

In general, traditional SC methods may be suboptimal in the context of uncontrollable and/or unobservable transitions.

Excepting special cases, traditional SC methods for liveness enforcement are insufficient.